**Sprint Retrospective Report**

**Date:**

* 4/12/2016

**Participants**

* Scrum Master (Christopher Foh Wei Chung)
* Team member (Hiew Chin Ching, Chu Yung Onn, Ho Kin Hoe, Chua Jien Xian, Kelvin)

**Prepared by:**

* Scrum Master (Christopher Foh Wei Chung)

**Content:**

**What went well during this sprint?**

* The collaboration of team of developer together brainstorming regarding the 4-tier architecture design. It helps shorten the duration for deciding all the design.
* Daily scrum meeting are effective and efficient as it allow Scrum Master to keep track of the progress and problem faced.
* The testing for code verification are being done exceptionally well by allocating pair testing for each module.

**What went wrong in this sprint?**

* Team member had underestimated the user stories even though the accepted user stories for this sprint are quite similar in term of its functionality and patterns.
* Fairly amount of broken validation during the testing stage.
* Improvement made had eventually cause another problem to arise.

**What should we do differently to improve in next sprint?**

* The team member should be work in pair to conduct improvement towards the code as it would encourage opinion exchange between developer.
* The team member should prioritize the validation for input to avoid broken code build and eventually dragging down the team performance to complete before deadline.
* The team member should immediately ask for help if the problem faced is something beyond their capabilities as we do not encourage developer to underestimate every task they adopted whether it is a simple or complex task.